

IN THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A method for processing referenced objects, comprising:
 - referencing an object stored on a network for executing a presentation job at a presentation device using a [[by]] selected indicia defining a location of the object [[on a]] in the network, the selected indicia being a globally-unique network identifier or a globally-unique network identifier and an object locator;
 - searching for the object at the location on the network defined by the selected indicia;
 - downloading the object to the presentation device from the location on the network defined by the selected indicia;
 - analyzing the downloaded object at the presentation device to identify the selected indicia of the downloaded object; ~~and~~
 - capturing the object in persistent memory of the presentation device only when the selected indicia is identified to include a globally-unique network identifier; ~~and~~
 - caching the object only for a duration of the presentation job when the selected indicia is identified to not include a globally-unique network identifier.

2-4. (Canceled)

5. (Previously Presented) The method of claim 1 wherein the referencing of the object is by a globally-unique network identifier.

6. (Previously Presented) The method of claim 5 further comprising attempting to find the object resident in the presentation device using a globally-unique network identifier.

7. (Previously Presented) The method of claim 6 further comprising searching for the resource inline in a resource group in a print file when the search for a resident globally-unique network identifier fails.

8. (Canceled)

9. (Previously Presented) The method of claim 1 wherein the referencing of the object is by a globally-unique network identifier and an object locator.

10. (Previously Presented) The method of claim 9 further comprising attempting to find the object resident in the presentation device using a globally-unique network identifier.

11. (Previously Presented) The method of claim 10 further comprising searching for the resource inline in a resource group in a print file when the search for a resident globally-unique network identifier fails.

12. (Canceled)

13. (Original) The method of claim 11 further comprising looking for the object in a resource library by object locator when the inline search is unsuccessful.

14. (Previously Presented) The method of claim 13 further comprising determining whether the globally-unique network identifier assigned to the object matches the globally-unique network identifier referenced.

15. (Currently Amended) The method of claim 14, wherein the capturing the object in persistent memory of the presentation device only when the selected indicia is identified to include a globally-unique network identifier further comprising downloading and capturing the object by the globally-unique network identifier if the globally-unique network identifier assigned to the object matches the globally-unique network identifier referenced.

16. (Previously Presented) The method of claim 14 further comprising indicating an error if the globally-unique network identifier assigned to the object does not match the globally-unique identifier network referenced.

17. (Previously Presented) The method of claim 14 further comprising indicating an error if the object does not contain a globally-unique network identifier.

18. (Canceled)

19-25. (Canceled)

26. (Currently Amended) An article of manufacture comprising a program storage medium readable by a computer, the medium tangibly embodying one or more programs of instructions executable by the computer to perform a method for processing referenced objects, the method comprising:

referencing an object stored on a network for executing a presentation job at a presentation device using a [[by]] selected indicia defining a location of the object [[on a]] in the network, the selected indicia being a globally-unique network identifier or a globally-unique network identifier and an object locator;

searching for the object at the location on the network defined by the selected indicia;

downloading the object to the presentation device from the location on the network defined by the selected indicia;

analyzing the downloaded object at the presentation device to identify the selected indicia of the downloaded object; ~~and~~

capturing the object in persistent memory of the presentation device only when the selected indicia is identified to include a globally-unique network identifier; and

caching the object only for a duration of the presentation job when the selected indicia is identified to not include a globally-unique network identifier.